Lecture 1 (Review of High School Math: Functions and Models)

Introduction: Numbers and their properties



Addition:

- (1) (Associative law) If *a*, *b*, and *c* are any numbers, then a + (b + c) = (a + b) + c
- (2) (Existence of an additive identity) If *a* is any number, then a + 0 = 0 + a = a
- (3) (Existence of additive inverses) For every number *a*, there is a number –*a* such that

$$a + (-a) = (-a) + a = 0$$

(4) (Commutative law) If *a* and *b* are any numbers, then a + b = b + a

Multiplication:

(5) (Associative law) If *a*, *b*, and *c* are any numbers, then $a \cdot (b \cdot c) = (a \cdot b) \cdot c$

- (6) (Existence of an multiplicative identity) If *a* is any number, then $a \cdot 1 = 1 \cdot a = a$
- (7) (Existence of multiplicative inverses) For every number a ≠ 0, there is a number a⁻¹ such that

$$a \cdot a^{-1} = a^{-1} \cdot a = 1$$

(<u>Note</u>: division by 0 is *always* undefined!)

- (8) (Commutative law) If *a* and *b* are any numbers, then $a \cdot b = b \cdot a$
- (9) (Distributive law) If *a*, *b*, and *c* are any numbers, then $a \cdot (b + c) = a \cdot b + a \cdot c$

<u>Definition</u>: The numbers *a* satisfying a > 0 are called **positive**, while those numbers *a* satisfying a < 0 are called **negative**.

For any number *a*, we define the **absolute value** |a| of *a* as follows:

$$|a| = \begin{cases} a, & a \ge 0\\ -a, & a \le 0 \end{cases}$$

<u>Note</u>: |a| is always positive, except when a = 0

Example:

- 7

|-2| = 2 $f(x) = |x| = \int X, \quad x \ge 0$ $- X, \quad x \le 0$

 $|X| \leq 2$ $\leq X \leq 2$



<u>Theorem (Triangle Inequality)</u>: For all numbers *a* and *b*, we have $|a + b| \le |a| + |b|$

Proof:

Note: $a \leq |a|$ $\sqrt{|a+b|^2 = (a+b)^2} = a^2 + 2at + b^2$ $= |a|^{2} + 2al + |b|^{2}$ $\leq |a|^2 + 2|a||b| + |b|^2$ $-7(|a|+|b|)^2$ $|a+b| \leq |a|+|b|$ E

Exercises

1. Prove the following:

(a)
$$x^2 - y^2 = (x - y)(x + y)$$

(b)
$$(x \pm y)^2 = x^2 \pm 2xy + y^2$$

(c)
$$x^3 \pm y^3 = (x \pm y)(x^2 \mp xy + y^2)$$

2. What is wrong with the following «proof»?

Let

$$x = y$$

then

$$x^{2} = xy$$

$$x^{2} - y^{2} = xy - y^{2}$$

$$(x + y)(x - y) = y(x - y)$$

$$x + y = y$$

$$2y = y$$

$$2 = 1$$

$$x^{2} - y^{2} = 0$$

$$x - y = 0$$

$$y = 0$$

What types of numbers are there?...



The simplest numbers are the «counting numbers»:

1, 2, 3, ...

We call them **natural numbers** and denote by \mathbb{N} .

The most basic property of N is the principle of *«mathematical induction»*.

<u>Mathematical Induction</u>: Suppose P(n) means that the property P holds for the number *n*. Then P(n) is true for all natural numbers *n* provided that

- (1) P(1) is true
- (2) Whenever P(k) is true, P(k + 1) is true.

A standard analogy is a string of dominoes which are arranged in such a way that if any given domino is knocked over then it in turn knocks over the next one.



This analogy is a good one but it is only an analogy, and we have to remember that in the domino situation there is only a **finite number** of dominoes.

(*) <u>Example</u>: Show that $1 + \dots + n = \frac{n(n+1)}{2}$ Solution: (1) Show (*) is true for n=1 $\frac{h(h+1)}{2} = \frac{1(1+1)}{2} = 1$ (2) Assume (*) is true for n=k, i.e $|+...+K=\frac{K(k+1)}{2}$ Need to prove for n = k+1, i.e. $1+\ldots+k+(k+1) \stackrel{?}{=} \frac{(k+1)(k+1+1)}{2} = \frac{(k+1)(k+2)}{2}$ $\frac{k(k+1)}{2} + (k+1) = \frac{k(k+1) + 2(k+1)}{2} = \frac{2}{(k+1)(k+1)}$

Exercise

Prove by induction on n that

$$1 + r + r^{2} + \dots + r^{n} = \frac{1 - r^{n+1}}{1 - r}$$

if $r \neq 1$ (note that if r = 1, you can easily calculate the sum)

Other numbers:

Integers: ..., -2, -1, 0, 1, 2,.... This set is denoted by \mathbb{Z} .

Rational numbers: $\frac{m}{n}$, $n \neq 0$, $m, n \in \mathbb{X}$. This set is denoted by \mathbb{Q} .

Real numbers: denoted by \mathbb{R} .

Real numbers include rational and **irrational numbers** (e.g. π or $\sqrt{2}$, i.e. numbers that can be represented by infinite decimals).



Set notation and set operations

<u>Definition</u>: A set A is a collection of objects which are called elements or members.

<u>Example</u>: $A = \{-1, 0, 1, 2\}$

Symbols that we shall use:

```
x \in A \text{ (x belongs to A)}
7 - 1 \in A
```

 $x \notin A \text{ (x does not belong to } A)$ 7 $5 \notin A$

Subset:
$$A \subset B$$
 any $X \in A \Longrightarrow X \in B$

Venn Diagram:



Complement: A^c

 $x \in A^{C} = X \notin A$



 $A = \{-1, 0, 1, 2\}$ $A^{c} = IR \setminus \{-1, 0, 1, 2\}$

Union:
$$A \cup B = \{x : x \in A \text{ or } x \in B\}$$

$$A = \{1, 2, 3, 4\}$$

$$A = \{1, 2, 3, 4, 5, 6\}$$

$$A \cup B = \{1, 2, 3, 4, 5, 6\}$$
Intersection: $A \cap B = \{x : x \in A \text{ and } x \in B\}$

R

Empty set: Ø

Anb =

ANB= { 3, 4}



Intervals: [a, b], (a, b), [a, b), (a, b]



half-closed interval [a, b) half-closed interval (a, b]

 $x \in [-1,3]$.

 $x \in (-1, 2)$

Example:

 $(-1,4) \cap (0,12) = \left(\begin{array}{c} \mathcal{O} \\ \mathcal{O} \end{array} \right)$



$$(-\infty, -3) \cup (-4, \infty) = \left(\begin{array}{c} R = (-\infty, \infty) \end{array} \right)$$



 $(0,7]^{c} = (- \sim, o] \cup (+, \sim)$

Solving inequalities

Example: Solve 2 - 3x > 8.

$$2 - 8 > 3x$$
$$3x < -6$$
$$x < -2$$

Express the answer as an interval and graphically.

 $(-\infty, -2)$

Example: $x^2 - 3x + 3 \ge 1$ $\chi^2 - 3\chi + 2 \ge 0$ (X-2)(X-1) > 02 ※-2>0 X-220 X-2<0 X-120 x-1> D X-1>D

 $X \in (-\infty, 1] \cup [2,\infty)$

Example: Solve $|x - 3| \le 2$ +3 $-2 \leq \chi - 3 \leq 2$ $1 \leq \chi \leq 5$ $X \in [1, S]$ 111111

Functions

What is a function?

- A **function** is a rule which assigns, to each of certain real numbers, some other real number.

<u>Notation</u>: f(x).



Example: The rule which assigns to each number the cube of that number:

$$f(x) = x^3$$



Using notations:

- A function f is a rule that assigns to each element x from some set D exactly one element, f(x), in a set E.
- *D* is a set of real numbers, called the **domain** of the function.
- *E* is a set of real numbers, called the **range** of the function, it is the set of all possible values of f(x) defined for every x in the domain.
- We call x an **independent** variable, and y = f(x) a **dependent** variable.

Examples: Find domain and range in interval notation.

(1)
$$f(x) = x^{2}$$
$$D = R = (-\infty, \infty)$$
$$\equiv -(0, \infty)$$

(2)
$$f(x) = \frac{1}{x-1}$$
$$D = \{X \in |R : X \neq |\} = (-\infty, 1) \cup (1, \infty)$$
$$\equiv (-\infty, 0) \cup (0, \infty)$$

Visualizing a function

There are different ways to picture a function. One of them is an **arrow diagram**:



Each arrow connects an element of D to an element of E.

The most common way to picture a function is by drawing a graph. <u>Definition</u>: A graph is the set of ordered pairs $\{(x, f(x)) | x \in D\}$.



Example: Given $f(x) = x^2 - 2x + 1$, find f(6). $f(6) = 6^2 - 2 \cdot 6 + 1 = 25$





When you look at the graph, how do you know you are looking at a function?

<u>Vertical Line Test</u>: A curve in the *xy*-plane is the graph of a function of *x* if and only if no vertical line intersects the curve more than once.





Mathematical models: What kind of functions are there?

A mathematical model is a mathematical description (function or equation) of a real-world phenomenon.

Example: There is a strong positive linear relationship between husband's age and wife's age.



We can use a *linear model* to describe this relationship!

<u>Definition</u>: We say y is a linear function of x if y = f(x) = mx + b

- equation of a line, where
 - *m* is the **slope** of the line, the amount by which *y* changes when *x* increases by one unit.
 - *b* is the *y*-intercept, the value of *y* when x = 0.

 $\underline{\text{Example}}: y = -0.5x + 1$



<u>Definition</u>: A function f is a **polynomial function** if there are real numbers $a_0, a_1, ..., a_n$ such that $P(x) = f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$, for all x, n is a nonnegative integer.

The numbers $a_0, a_1, ..., a_n$ are called **coefficients** of the polynomial. The highest power of *x* with a nonzero coefficient is called the **degree** of the polynomial.

Examples:



2) A polynomial of degree 1 is a linear function f(x) = mx + b.

- 3) A polynomial of degree 2 is a quadratic function $f(x) = ax^2 + bx + c$, e.g. $y = x^2 - 2x + 1 = (\chi - 1)^2$ The graph is called a *parabola*.
- 4) A polynomial of degree 3 is a cubic function $f(x) = ax^3 + bx^2 + cx + d$, e.g. $y = x^3$



<u>Definition</u>: If f(-x) = f(x) for every $x \in D$, then *f* is called an **even function**. If f(-x) = -f(x) for every $x \in D$, then *f* is called an **odd function**.

Example:

 $f(x) = x^2$ is an even polynomial function.

$$f(-x) = (-x)^2 = x^2 = f(x)$$

The graph of an even function is symmetric with respect to the *y*-axis.

 $f(x) = x^3$ is an odd polynomial function.

$$f(-x) = (-x)^{3} = -x^{3} = -f(x)$$

The graph of an odd function is symmetric about the origin.

What about
$$f(x) = x^2 - 2x + 1$$
?

$$f'(-x) = (-x)^2 - 2(-x) + 1$$

$$= x^2 + 2x + 1 = f(x)$$

$$\neq - f(x)$$
heither odd hor even

<u>Definition</u>: A function *f* is called **increasing** on an interval *I* if

$$f(x_1) < f(x_2)$$
 whenever $x_1 < x_2$ in I

It is called **decreasing** on *I* if

 $f(x_1) > f(x_2)$ whenever $x_1 < x_2$ in I



<u>Example</u>: Given $f(x) = -x^2 + 4x - 4$, find the intervals where f(x) is increasing/decreasing.

 $f(x) = -(x^2 - 4x + 4) = -(x - 2)^2$



<u>Definition</u>: A function of the form $f(x) = x^a$, where *a* is a constant, is called a **power function**. We consider the following cases:

- If a = n, where *n* is a positive integer, then $f(x) = x^n$ is a *polynomial function*.
- If a = 1/n, where n is a positive integer, then $f(x) = \sqrt[n]{x}$ is a **root function**.



• If a = -1, then $f(x) = x^{-1} = \frac{1}{x}$ is a **reciprocal function**.



The graph is called a *hyperbola* with the coordinate axes as its asymptotes.

<u>Definition</u>: A function f is called a **rational function**, if it can be written as a ratio of two polynomials:

$$f(x) = \frac{P(x)}{Q(x)} \qquad \qquad \bigcirc (\times) \neq \bigcirc$$

Example: $f(x) = \frac{x^2 - x + 2}{x - 3}$ $f(x) = \frac{x^2 - x + 2}{x - 3}$ $\ge y = x + 2$ 20-10х 20 10 15 -10 6 -6 -10--20<u>Definition</u>: A function f is called an **algebraic function** if it is constructed by applying algebraic operations (such as addition, subtraction, multiplication, division, and taking roots) to the polynomials.

Examples:

$$f(x) = \sqrt{x^2 + 2}$$
 $f(x) = \frac{1-x}{x^2+1}$

$$f(x) = \sqrt{x^2 + 2} + \frac{1 - x}{x^2 + 1}$$

Trigonometric functions (review):

$$f(x) = \sin x$$

$$f(x) = \cos x$$





CUS

D = R E = [-1, 1]period = 2T

$$f(x) = \tan x = \frac{\sin x}{\cos x}$$



The remaining functions: cosecant, secant, and cotangent, are the reciprocal of the ones above.

Partial table of values for trigonometric functions:

Angle θ				
Degrees	Radians	$\sin heta$	$\cos heta$	an heta
0	0	0	1	0
30	$\frac{\pi}{6}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{3}}$
45	$\frac{\pi}{4}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{\sqrt{2}}$	1
60	$\frac{\pi}{3}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	√3
90	$\frac{\pi}{2}$	1	0	undefined
180	π	0	- 1	0
270	$\frac{3\pi}{2}$	- 1	0	undefined
360	2π	0	1	0

Identities

Pythagorean Identities:	Reduction Formulas:	
$\sin^2\theta + \cos^2\theta = 1$	$\sin(-\theta) = -\sin\theta$	$\sin\theta = -\sin(\theta - \pi)$
$\tan^2\theta + 1 = \sec^2\theta$	$\cos(-\theta) = \cos \theta$	$\cos \theta = -\cos(\theta - \pi)$
$\cot^2\theta + 1 = \csc^2\theta$	$\tan(-\theta) = -\tan\theta$	$\tan \theta = \tan(\theta - \pi)$
Sum or Difference of Two Angles:	Half–Angle Formulas:	Double–Angle Formulas:
$\sin(\theta \pm \phi) = \sin \theta \cos \phi \pm \cos \theta \sin \phi$	$\sin^2\theta = \frac{1}{2}(1 - \cos 2\theta)$	$\sin 2\theta = 2\sin\theta\cos\theta$
$\cos(\theta \pm \phi) = \cos \theta \cos \phi \mp \sin \theta \sin \phi$	$\cos^2\theta = \frac{1}{2}\left(1 + \cos 2\theta\right)$	$\cos 2\theta = 2\cos^2 \theta - 1$
$\tan(\theta \pm \phi) = \frac{\tan \theta \pm \tan \phi}{1 \mp \tan \theta \tan \phi}$		$= 1 - 2 \sin^2 \theta$ $= \cos^2 \theta - \sin^2 \theta$
Law of Cosines:	Reciprocal Identities:	Quotient Identities:
$a^2 = b^2 + c^2 - 2bc \cos A$	$\csc \theta = \frac{1}{\sin \theta}$	$\tan \theta = \frac{\sin \theta}{\cos \theta}$
b a A	$\sec \theta = \frac{1}{\cos \theta}$	$\cot \theta = \frac{\cos \theta}{\sin \theta}$
<u> </u>	$\cot \theta = \frac{1}{\tan \theta}$	

Exponential functions

<u>Definition</u>: The function of the form $f(x) = a^x$, where the *base a* is a positive constant, is called an **exponential function**.

Let's recall what that means.



<u>Laws of Exponents</u>: If a and b are positive numbers and x and y are any real numbers, then

$$1. a^{x+y} = a^{x} a^{y}$$
$$2. a^{x-y} = \frac{a^{x}}{a^{y}}$$
$$3. (a^{x})^{y} = a^{xy}$$
$$4. (ab)^{x} = a^{x} b^{x}$$







How can we get new functions from the ones we know?

Transformations of functions

<u>Vertical and Horizontal Shifts</u>: Suppose c > 0. To obtain the graph of

- $y = f(x) \pm c$, shift the graph of y = f(x) a distance c units upward/downward
- $y = f(x \pm c)$, shift the graph of y = f(x) a distance *c* units to the left/right



<u>Vertical and Horizontal Stretching</u>: Suppose c > 0. To obtain the graph of

- y = cf(x), stretch the graph of y = f(x) vertically by a factor of *c*
- $y = \frac{1}{c}f(x)$, shrink the graph of y = f(x) vertically by a factor of c
- y = f(cx), shrink the graph of y = f(x) horizontally by a factor of c
- $y = f\left(\frac{x}{c}\right)$, stretch the graph of y = f(x) horizontally by a factor of c

<u>Example</u>: $y = \sin 2x$



<u>Reflecting</u>: To obtain the graph of

- y = -f(x), reflect the graph of y = f(x) about the *x*-axis
- y = f(-x), reflect the graph of y = f(x) about the y-axis



Combinations of functions

$$(f \pm g)(x) = f(x) \pm g(x) \text{ (sum/defference)}$$

$$(fg)(x) = f(x)g(x) \text{ (product)}$$

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}, g(x) \neq 0 \text{ (quotient)} \qquad f \circ g \neq g \circ f$$

$$(f \circ g)(x) = f(g(x)) \text{ (composite function)}$$
Example: If $f(x) = e^x$ and $g(x) = \sin^2 x$, find $f \circ g$, $g \circ f$, and $g + f \circ f$.

$$f \circ g = f(g(x)) = f(x) = f(x) = e^{x + i x}$$

$$g \circ f = g(f(x)) = f(x) = g(e^x) = \sin^2(e^x)$$

$$g + f \circ f = \sin^2 x + e^{e^x}$$
What about $f \circ f \circ f$? $= f(f(f(x))) = e^{e^x}$

Inverse functions

<u>Definition</u>: A function *f* is called a one-to-one function if it never takes on the same value twice, i.e.

 $f(x_1) \neq f(x_2)$ whenever $x_1 \neq x_2$





<u>Horizontal line test</u>: A function is one-to-one if and only if no horizontal line intersects its graph more than once.



One-to-one Function: Yes

One-to-one Function: No

<u>Definition</u>: Let f be one-to-one function with domain A and range B. Then its **inverse function** f^{-1} has domain B and range A and is defined by

$$f^{-1}(y) = x \iff f(x) = y$$
 for any $y \in B$

Note:
$$f^{-1}(x) \neq \frac{1}{f(x)}$$

<u>Example</u>: Given that f(x) is one-to-one, and f(0) = -1, f(2) = 0, f(3) = 2. Find $f^{-1}(-1)$, $f^{-1}(0)$, and $f(f^{-1}(2))$.

$$f^{-1}(-1) = X$$

$$f(x) = -1 \implies x = 0, s \circ f^{-1}(-1) = 0$$

$$f^{-1}(0) = 2$$

$$f(f^{-1}(2)) = f(3) = 2$$

<u>Note</u>: Inverse functions have the unique property that, when composed with their original functions, both functions cancel out. Mathematically, this means that

$$f^{-1}(f(x)) = x, \qquad x \in A$$
$$f(f^{-1}(x)) = x, \qquad x \in B$$

Since functions and inverse functions contain the same numbers in their ordered pair, just in reverse order, their graphs will be reflections of one another across the line y = x:







To find the inverse function for a one-to-one function, follow these steps:

- 1. Rewrite the function using y instead of f(x).
- 2. Solve the equation for *x* in term of *y*.
- 3. Switch the *x* and *y* variables
- 4. The resulting equation is $y = f^{-1}(x)$

5. Make sure that your resulting inverse function is one-to-one. If it isn't, restrict the domain to pass the horizontal line test.



<u>Note</u>: $x \ge 0$ for $f^{-1}(x)$. Without this restriction, $f^{-1}(x)$ would not pass the horizontal line test. It obviously must be one-to-one, since it must possess an inverse of f(x). You should use that portion of the graph because it is the reflection of f(x) across the line y = x, unlike the portion on x < 0.

Examples of inverse functions you need to know



• Logarithmic functions

If a > 0 and $a \neq 1$, the exponential function $f(x) = a^x$ is one-to-one, so it has an inverse function f^{-1} called the **logarithmic function with base** *a*.

Notation: log_a

Thus,

$$f^{-1}(x) = \log_a x = y \iff f(y) = a^y = x$$

Cancellation property:

$$f^{-1}(f(x)) = \log_a(a^x) = x, \quad x \in \mathbb{R}$$
$$f(f^{-1}(x)) = a^{\log_a x} = x, \quad x \in \mathbb{R}$$

<u>Laws of logarithms</u>: Given $x, y \in \mathbb{Z}^+$ (positive integers)

$$1.\log_{a}(xy) = \log_{a}x + \log_{a}y$$
$$2.\log_{a}\frac{x}{y} = \log_{a}x - \log_{a}y$$
$$3.\log_{a}x^{r} = r\log_{a}x, r \in \mathbb{R}$$

<u>Note</u>: $\log_a a = 1$

Example: Evaluate $\log_2 5 - \log_2 40 - \log_2 1$ $= \log_2 \frac{5}{70} - 0$ $= \log_2 \frac{1}{8} = \log_2 2^{-3} = -3 \log_2^2$ = -3

<u>Definition</u>: The logarithm with base *e* is called the **natural logarithm**.

<u>Notation</u>: $\log_e x = \ln x$ So,

 $\ln x = y \Leftrightarrow e^y = x$ $\ln e^x = x, \qquad x \in \mathbb{R}$ $e^{\ln x} = x, \qquad x > 0$ $\ln e = 1$ ln(lnx)=<u>Example</u>: Solve $e^{3-x} = 7$

Change of base formula:

$$\log_a x = \frac{\ln x}{\ln a}, \ a > 0, a \neq 1$$

Example: Evaluate log₈ 3

$$= \frac{\ln 3}{\ln 8} = 0.528$$

$$= \frac{\ln 8}{\ln 8}$$

$$= \frac{1}{\ln 8}$$

• Inverse trigonimetric functions

Inverse sine function or acrisine function: $\sin^{-1} x$



 $y = \sin x$ is not one-to-one, but for $-\pi/2 \le x \le \pi/2$ it is.

So we have

$$\sin^{-1} x = y \Leftrightarrow \sin y = x \text{ and } -\pi/2 \le y \le \pi/2$$
$$\sin^{-1} (\sin x) = x, \ -\pi/2 \le x \le \pi/2$$
$$\sin (\sin^{-1} x) = x, \ -1 \le x \le 1$$

Example: Evaluate

(a)
$$\sin^{-1} 1/2 = X$$

 $\sin^{-1} 1/2 = X$
 $\sin^{-1} \frac{1}{2} = \sinh X$
 $\frac{1}{2} = \sinh x \implies X = \frac{1}{2}$
(b) $\cos \sin^{-1} \frac{1}{\sqrt{2}} = \cos \frac{1}{\sqrt{2}} = \frac{1}{\sqrt{2}}$
 $\sin^{-1} \frac{1}{\sqrt{2}} = x$
 $\frac{1}{\sqrt{2}} = \sin x \implies X = \frac{1}{\sqrt{2}}$









 $y = \cot^{-1} x$, $x \in \mathbb{R} \iff \cot y = x$, $y \in (0, \pi)$



General solutions

<u>Note</u>: trigonometric functions are periodic.

This periodicity is reflected in the general inverses:

$$\sin(y) = x \iff y = \arcsin(x) + 2k\pi \text{ or } y = \pi - \arcsin(x) + 2k\pi, k \in \mathbb{Z}$$

or
$$\sin(y) = x \iff y = (-1)^k \arcsin(x) + k\pi$$

$$\cos(y) = x \iff y = \arccos(x) + 2k\pi \text{ or } y = 2\pi - \arccos(x) + 2k\pi$$

or

$$\cos(y) = x \iff y = \pm \arccos(x) + 2k\pi$$

$$\tan(y) = x \iff y = \arctan(x) + k\pi$$

$$\cot(y) = x \iff y = \operatorname{arccot}(x) + k\pi$$

$$\sec(y) = x \iff y = \operatorname{arcsec}(x) + 2k\pi \text{ or } y = 2\pi - \operatorname{arcsec}(x) + 2k\pi$$

$$\csc(y) = x \iff y = \operatorname{arccsc}(x) + 2k\pi \text{ or } y = \pi - \operatorname{arccsc}(x) + 2k\pi$$

<u>Example</u>: Solve equation $2\sin 2x + 1 = 0$

Sin
$$2x = -\frac{1}{2}$$

 $\theta = 2x$
 $\theta = 2x$
 $\theta = 2x = \frac{7\pi}{6} + 2k\pi, \kappa \in \mathbb{Z}$
 $\frac{11\pi}{6} + 2k\pi, \kappa \in \mathbb{Z}$
 $x = \frac{3\pi}{6} + k\pi, \kappa \in \mathbb{Z}$
 $\frac{11\pi}{6} + 2k\pi, \kappa \in \mathbb{Z}$
 $x = \frac{3\pi}{12} + k\pi, \kappa \in \mathbb{Z}$
 $\frac{11\pi}{12} + k\pi, \kappa \in \mathbb{Z}$